

The Game Farming and Game Products Merchandising Regulations, 1989

Repealed

by Chapter A-20.2 Reg 10 (effective May 19, 1999).

Formerly

Chapter A-20.2 Reg 5 (effective April 5, 1989)
as amended by Saskatchewan Regulations 83/90 and 76/98.

NOTE:

This consolidation is not official. Amendments have been incorporated for convenience of reference and the original statutes and regulations should be consulted for all purposes of interpretation and application of the law. In order to preserve the integrity of the original statutes and regulations, errors that may have appeared are reproduced in this consolidation.

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CHAPTER A-20.2 REG 5

The Animal Products Act

TITLE AND INTERPRETATION

Title

1 These regulations may be cited as *The Game Farming and Game Products Merchandising Regulations, 1989*.

Interpretation

2(1) In these regulations:

- (a) **“abattoir”** means a facility where game animals are slaughtered for human consumption;
- (b) **“Act”** means *The Animal Products Act*;
- (c) **“Agriculture Canada”** means the Government of Canada department called the Department of Agriculture;
- (d) **“big game animal”** means:

- (i) an antelope;
- (ii) a caribou;
- (iii) an elk;
- (iv) a moose;
- (v) a mule deer;
- (vi) a white-tailed deer;

that is not held in captivity or that is held in captivity but not for the purpose of producing animal products;

- (e) **“carcass”** means the intact edible portion of a game animal remaining after the hide, head, feet and viscera of the animal have been removed;
- (f) **“Crown”** means Her Majesty in right of Saskatchewan;
- (g) **“Crown land”** means land in Saskatchewan owned by the Crown;
- (h) **“game animal”** means a member of:
 - (i) the species of antelope having the scientific name *Antilocapra americana*;
 - (ii) the species of caribou having the scientific name *Rangifer tarandus*;
 - (iii) the species of elk having the scientific name *Cervus elaphus canadensis*, *Cervus elaphus nannodes* or *Cervus elaphus merriami*;
 - (iv) the species of moose having the scientific name *Alces alces*;
 - (v) the species of mule deer having the scientific name *Odocoileus hemionus*;

- (vi) the species of white-tailed deer having the scientific name *Odocoileus virginianus*;
- (vii) the species of fallow deer having the scientific name *Cervus dama*;
- (vii.1) the species of Bighorn sheep having the scientific name *Ovis canadensis*;
- (vii.2) the species of American Thinhorn sheep having the scientific name *Ovis dalli*;
- (viii) **Repealed.** 23 Nov 90 SR 83/90 s3;

that is held in captivity for the purpose of producing game animal products;

(h.1) **“game animal product”** means an animal product produced from a game animal, including an animal product from a game animal that is to be used for the purposes of taxidermy;

(i) **“game farm”** means a location where game animals are held in captivity for commercial purposes;

(i.1) **“game farm operator”** means a person who holds a licence to establish and operate a game farm;

(j) **“game inspector”** means an inspector and includes a wildlife officer;

(k) **“game meat”** means the edible flesh of game animals;

(l) **“inspection”** means the visual examination of:

- (i) game animals or game animal products; or
- (ii) records kept at any abattoir, game farm, game meat merchandising facility or game meat processing facilities;

conducted for the purpose of verifying the identification of those animals or products or the authenticity of those records, as the case may be;

(m) **“licence”** means a valid and subsisting licence issued pursuant to these regulations;

(n) **“manifest”** means a Game Animal Manifest prescribed in Form A of the Appendix to these regulations;

(o) **“named disease”** means:

- (i) a **“reportable disease”** as defined in the *Animal Disease and Protection Regulations, Consolidated Regulations of Canada, 1978*, chapter 296, as amended from time to time; or
- (ii) a disease designated by the minister and the Minister responsible for the administration of *The Wildlife Act, 1997* pursuant to subsection 17(1);

(p) **“person”** includes a partnership and a band within the meaning of the *Indian Act* (Canada), as amended from time to time;

(q) **“process”** means to process a game animal into a game animal product, but does not include slaughtering a game animal;

(r) **Repealed.** 16 Oct 98 SR 76/98 s3.

(s) **“trade”** means offer for sale, expose for sale, advertise for sale, sell, buy, barter, exchange, deal or solicit;

- (t) **“unique identification tag”** means a tag issued by the minister pursuant to section 25;
- (u) **“uniquely identified”** means identified by:
- (i) placing a unique identification tag issued by the minister pursuant to section 25 on the game animal; and
 - (ii) ensuring that the animal is further identified by:
 - (A) a federal health of animals tag:
 - (I) obtained from Agriculture Canada; or
 - (II) placed on the animal pursuant to section 99 of the *Animal Disease and Protection Regulations, Consolidated Regulations of Canada, 1978*, chapter 296, as amended from time to time;
 - (B) a United States Department of Agriculture tag issued pursuant to *The Identification of Animals for Inter-State or International Movement Regulations* (United States); or
 - (C) a mark or marker chosen by the game farm operator who owns or raises the game animal;
- (v) **Repealed.** 16 Oct 98 SR 76/98 s3.
- (v.1) **“velvet antler”** means immature antler prior to ossification;
- (w) **“visual identification”** means a visible coloured ear tag or neck collar that will distinguish a game animal from a big game animal;
- (x) **“veterinarian”** means a veterinarian:
- (i) employed by Agriculture Canada;
 - (ii) as defined in the *Animal Disease and Protection Regulations, Consolidated Regulations of Canada, 1978*, chapter 296, as amended from time to time; or
 - (iii) authorized by the minister and the Minister responsible for the administration of *The Wildlife Act, 1997* pursuant to subsection 17(3) to conduct examinations of game animals suspected of being infected with a named disease;
- (y) **“wildlife officer”** means a wildlife officer as defined in *The Wildlife Act, 1997*.
- (2) **Repealed.** 23 Nov 90 SR 83/90 s3.

14 Apr 89 cA-20.2 Reg 5 s2; 23 Nov 90 SR 83/90 s3;
16 Oct 98 SR 76/98 s3.

LICENCES

Licence required

- 3(1) Without holding a licence, no person shall:
- (a) establish or operate a game farm;
 - (b) sell game animals or game animal products;

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- (c) subject to subsection (2), slaughter or process game animals for human consumption; or
 - (d) sell game meat to the public for human consumption.
- (2) Clause (1)(c) does not apply to a person who slaughters or processes a game animal where the slaughter or processing is done with the permission and under the direction of a game farm operator and on the game farm of the game farm operator.

16 Oct 98 SR 76/98 s4.

Application

4 Every person wishing to obtain a licence shall:

- (a) submit an application to the minister on a form provided by the minister;
- (b) provide the minister with any information that the minister considers necessary; and
- (c) pay a fee of \$100.

14 Apr 89 cA-20.2 Reg 5 s4.

Issuance

5 Where the minister:

- (a) receives an application made pursuant to section 4; and
- (b) is satisfied that the applicant has complied with these regulations;

the minister may issue a licence to the applicant.

14 Apr 89 cA-20.2 Reg 5 s5.

Expiry and renewal

6(1) Unless renewed pursuant to subsection (2), a licence expires on December 31 of the year of its issuance or renewal, as the case may be.

(2) Where the holder of a licence pays a fee of \$100, the minister may renew the licence.

14 Apr 89 cA-20.2 Reg 5 s6.

Suspension or cancellation

7(1) The minister may suspend for any period that the minister considers appropriate or cancel a licence if the holder of the licence fails to comply with:

- (a) the Act, these regulations or any other regulations made pursuant to the Act; or
- (b) section 32, 33, 44 or 45 of *The Wildlife Act, 1997*.

(2) Subject to subsection (3), the minister shall not suspend or cancel a licence without giving the holder of the licence an opportunity to be heard.

(3) Where, in the opinion of the minister, it is in the public interest for the minister to immediately suspend or cancel a licence, the minister may immediately suspend or cancel the licence and, on the suspension or cancellation, shall give the holder of the licence:

- (a) written notice of the suspension or cancellation; and

- (b) an opportunity to be heard within 15 days of the date of the suspension or cancellation.
- (4) The suspension or cancellation of a licence pursuant to this section is in addition to any other penalty that may be imposed under any Act or law.

14 Apr 89 cA-20.2 Reg 5 s7; 16 Oct 98 SR 76/98 s5.

CONDITIONS OF LICENCE

No game farming on Crown land

- 8 No person shall establish or operate a game farm on Crown land.

14 Apr 89 cA-20.2 Reg 5 s8.

Obtaining game and big game animals

- 9 No person shall obtain game animals or big game animals unless those animals are obtained from a person who has been issued a licence:

- (a) pursuant to section 5; or
- (b) pursuant to *The Captive Wildlife Regulations*, being chapter W-13.1 Reg 13 of *The Revised Regulations of Saskatchewan*.

14 Apr 89 cA-20.2 Reg 5 s9.

Escape from captivity

- 10(1) Subject to subsection (2), no person who holds game animals shall allow those animals to:

- (a) roam free;
- (b) escape from captivity; or
- (c) be released to the wild.

- (2) Where a person who holds a game animal wishes to release the game animal into the wild and the game animal, in the opinion of the Minister responsible for the administration of *The Wildlife Act, 1997*:

- (a) does not present a threat of disease to domestic livestock or wildlife species native to Saskatchewan;
- (b) is incapable of interbreeding with wildlife species native to Saskatchewan;
- (c) does not present a threat to wildlife species native to Saskatchewan through habitat competition; and
- (d) does not present a threat to human health or safety;

the Minister responsible for the administration of *The Wildlife Act, 1997* may authorize a person to release that game animal into the wild.

- (3) Except in the circumstances described in subsection (2), every person whose game animal escapes from captivity shall:

- (a) immediately make all reasonable efforts to restore the escaped animal to captivity; and
- (b) report the full details of the escape to a wildlife officer.

14 Apr 89 cA-20.2 Reg 5 s10; 16 Oct 98 SR 76/98 s6.

A-20.2 REG 5**GAME FARMING AND GAME PRODUCTS****Big game on farm**

11 Every person who finds any big game animal on the person's game farm shall immediately report that fact to a wildlife officer.

14 Apr 89 cA-20.2 Reg 5 s11.

Import and export

12(1) Every person who imports or exports a live game animal shall obtain an import or export licence, as the case requires, pursuant to section 31 of *The Wildlife Act, 1997*.

(2) Every person who proposes to introduce a new species of wildlife to Saskatchewan for the purpose of game farming shall file a development plan with the minister, in the form required by the minister.

14 Apr 89 cA-20.2 Reg 5 s12; 16 Oct 98 SR 76/98 s7.

Quarantine

13(1) No person shall import any game animal into Saskatchewan unless a veterinarian examines the animal and determines it to be free of the named diseases described in subsection (3).

(2) Any person who imports any game animal into Saskatchewan shall:

- (a) hold the game animal in quarantine for a period of not less than 14 days to ensure that no named disease is present; and
- (b) have any game animal that shows signs of a named disease during the quarantine period mentioned in clause (a) examined by a veterinarian.

(3) Subject to subsection (4), every person who is required to have a game animal examined pursuant to subsection (1) or clause 2(b) shall ensure that the veterinarian conducting the examination test the animal for brucellosis, tuberculosis, anaplasmosis and every other named disease.

(4) Where a game animal is imported from another jurisdiction within Canada, the veterinarian conducting the examination of the animal pursuant to subsection (1) or clause 2(b) need not test the animal for:

- (a) blue tongue; or
- (b) anaplasmosis.

(5) Every person who imports a game animal into Saskatchewan shall provide a copy of the veterinarian's report made as a result of the examination of the animal conducted pursuant to subsection (1) or clause 2(b) to the game inspector to whom that person reported the acquisition.

14 Apr 89 cA-20.2 Reg 5 s13.

Diseased game animals

14 No person shall, without the authorization of the minister:

- (a) hold any game animal that the person knows or suspects is infected with a named disease; or
- (b) allow that animal to be transferred to another person.

14 Apr 89 cA-20.2 Reg 5 s14.

Reports re diseased animal

15(1) Every game farm operator shall immediately report to a veterinarian employed by Agriculture Canada, the minister and the Minister responsible for the administration of *The Wildlife Act, 1997* any game animal that the game farm operator:

- (a) knows or suspects is infected with a named disease; or
 - (b) knows or suspects has been in contact with an animal infected with a named disease.
- (2) Every person who imports a game animal that dies within 30 days of its acquisition shall report that death to:
- (a) an inspector; and
 - (b) to a veterinarian employed by Agriculture Canada.
- (3) Every person who holds game animals shall, on finding any dead game animal, immediately report that death to an inspector.
- (4) Where the person mentioned in subsection (3) suspects that a named disease may have caused the death of the game animal, that person shall:
- (a) have the animal examined by a veterinarian; and
 - (b) report the veterinarian's findings to:
 - (i) the minister; and
 - (ii) the Minister responsible for the administration of *The Wildlife Act, 1997*.

14 Apr 89 cA-20.2 Reg 5 s15; 16 Oct 98
SR 76/98 s8.

Destruction and quarantine of diseased animals

16 The minister and the Minister responsible for the administration of *The Wildlife Act, 1997* may:

- (a) order the game farm where a named disease is found to have infected a game animal be quarantined until they are satisfied that the disease is under control; or
- (b) order any game animal that they believe to be infected with a named disease be destroyed.

14 Apr 89 cA-20.2 Reg 5 s16; 16 Oct 98 SR 76/
98 s9.

Ministerial powers

17(1) The minister and the Minister responsible for the administration of *The Wildlife Act, 1997* may designate a disease that presents a threat of epidemic in game animals as a named disease.

(2) Where a named disease is designated pursuant to subsection (1), the minister shall cause that named disease to be published, as soon as is reasonably possible, in the Gazette.

(3) The minister and the Minister responsible for the administration of *The Wildlife Act, 1997* may authorize a veterinarian to conduct examinations of diseased game animals pursuant to sections 13 and 15.

14 Apr 89 cA-20.2 Reg 5 s17; 16 Oct 98
SR 76/98 s10.

A-20.2 REG 5**GAME FARMING AND GAME PRODUCTS****Enclosures**

18(1) Every game farm operator shall ensure that:

(a) the game farm operator's game animal enclosures contain:

- (i) natural bluffs; or
- (ii) shelters;

sufficient to protect the game animals stored in the enclosure from the wind;

(b) the perimeter fence for the enclosure is:

- (i) at least 2.1 meters high; and
- (ii) securely locked so as to prevent:
 - (A) public access to the enclosure; and
 - (B) the escape of game animals.

(2) Every game farm operator that keeps Bighorn or American Thinhorn sheep in an enclosed area for the purpose of housing or pasturing shall ensure that the fence used to enclose those animals is anchored to the ground in a manner that prevents the animals from escaping under the fence.

14 Apr 89 cA-20.2 Reg 5 s18; 23 Nov 90
SR 83/90 s4.

Stocking density

19 No game farm operator shall allow the stocking density on the game farm operator's game farm to exceed 10 adult animals per acre.

14 Apr 89 cA-20.2 Reg 5 s19.

Feed and water

20 Every game farm operator shall provide the game farm operator's game animals with feed and water adequate to meet normal seasonal maintenance and production requirements.

14 Apr 89 cA-20.2 Reg 5 s20.

Humane handling

21 Every game farm operator shall ensure that all:

- (a) dehorning;
- (b) antler removal;
- (c) castration;

and other game animal handling procedures are conducted in a humane manner.

14 Apr 89 cA-20.2 Reg 5 s21.

Slaughter

22(1) No person shall slaughter a game animal except in a humane manner.

(2) Every game farm operator who slaughters or permits or directs the slaughter of a game animal on his or her game farm shall ensure that the hard antlers, horns, hide and carcass of the game animal are labelled prior to their removal from the game farm with:

- (a) the date of slaughter;
- (b) the unique identification tag of the game animal;

- (c) the species and sex of the game animal; and
 - (d) the licence number of the game farm operator.
- (3) Every game farm operator who slaughters or permits or directs the slaughter of a game animal shall, within 14 days of the slaughter:
- (a) properly complete a manifest; and
 - (b) submit a copy of the manifest to the minister.
- (4) Every processor who slaughters a game animal shall retain a copy of the manifest pertaining to that game animal provided to that person in accordance with subsection 27(1).
- (5) Every person who is required to complete or retain a manifest pursuant to subsection (3) or (4) shall ensure that:
- (a) the manifest is retained for one year after the expiration of the person's taxation year in which the manifest was provided; and
 - (b) the manifest is available to a game inspector at all reasonable times for the purpose of inspection.

16 Oct 98 SR 76/98 s11.

IDENTIFICATION

Game animal identification

23(1) Every person shall ensure that:

- (a) all game animals the person proposes to import into the province are uniquely identified prior to entering the province;
 - (b) all game animals the person:
 - (i) holds;
 - (ii) slaughters; or
 - (iii) trades;
 are uniquely identified.
- (2) Every game farm operator shall ensure that:
- (a) all game animals born on the game farm operator's game farm are uniquely identified by November 30 in the year of birth; and
 - (b) all game animals on the game farm operator's game farm:
 - (i) carry visual identification applied:
 - (A) immediately upon the animal's arrival at the game farm; or
 - (B) in the case of animals born on that farm, by November 30 in the year of birth.

14 Apr 89 cA-20.2 Reg 5 s23.

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24 Every person who is required to uniquely identify a game animal pursuant to section 23 shall apply to the minister, in the manner and form required by the minister, for a unique identification tag.

14 Apr 89 cA-20.2 Reg 5 s24.

Issuance of tag

25 The minister may, on receiving an application made pursuant to section 24, issue a unique identification tag to the applicant mentioned in that section.

14 Apr 89 cA-20.2 Reg 5 s25.

Requirements re game meat

26(1) Every holder of a licence who processes a game animal or the carcass of a game animal shall ensure that the game meat resulting from the processing, or the package in which the game meat is put, is labelled with:

- (a) the name of the species of the game animal or carcass that was processed; and
- (b) the licence number of either:
 - (i) the person who processed the game meat or carcass; or
 - (ii) the person who is to sell the game meat or carcass.

(2) Every holder of a licence who sells game meat shall ensure that the game meat being sold, or the package in which the game meat is put, is labelled with:

- (a) the name of the species of the game animal from which the game meat is derived; and
- (b) the licence number of either:
 - (i) the person who processed the game meat; or
 - (ii) the person who is selling the game meat.

16 Oct 98 SR 76/98 s12.

Sale of game animals

27(1) Every game farm operator shall provide a manifest to every person who purchases a game animal from him.

(2) The game farm operator shall submit a copy of every manifest provided to a purchaser pursuant to subsection (1) to the minister.

14 Apr 89 cA-20.2 Reg 5 s27.

Sale of game meat

28(1) Repealed. 16 Oct 98 SR 76/98 s13.

(2) No person shall purchase game meat from any person other than a person who has been issued a licence.

14 Apr 89 cA-20.2 Reg 5 s28; 16 Oct 98 SR 76/98 s13.

RECORDS

Records of farm operator

29(1) Every game farm operator shall:

- (a) maintain a permanent written record accounting for all births, deaths, purchases and transfers of game animals on the game farm;
 - (b) record the dates of the events described in clause (a);
 - (c) use the unique identification of each game animal as the key identification for each animal;
 - (d) indicate in the record, all visual and unique identification for each animal;
 - (e) on the day a change in unique identification occurs, enter in the record:
 - (i) the change in unique identification;
 - (ii) the reason for the change; and
 - (iii) the date the change occurred; and
 - (f) on receipt of a game animal or by November 30 in the year of birth in the case of an animal born on the game farm, enter the unique and visual identification of the game animal into the record.
- (2) Every person who transfers a game animal to another person shall retain a copy of the manifest provided to that other person.
- (3) Every person who processes or sells a game animal, any game meat or other game animal product shall:
- (a) on receipt of a game animal, or any game animal product other than velvet antler, enter into the written record:
 - (i) the unique identification of the game animal;
 - (ii) the date of purchase of the animal;
 - (iii) the licence number of the vendor who sold the animal; and
 - (iv) if the game animal product is to be used for the purposes of taxidermy, the name and address of the person from whom the game animal product was acquired;
 - (b) maintain a permanent written record of all sales of game animals, game meat or other game animal products indicating:
 - (i) the unique and visual identification pertaining to the game animal involved;
 - (ii) the date of sale;
 - (iii) where the sale is one of game meat or a game animal product, the description of the meat or product sold;
 - (iv) the name and address of the purchaser; and
 - (v) where the purchaser has been issued a licence, the licence number of the purchaser.

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(4) Every person who is required to maintain a record pursuant to this section shall ensure that:

- (a) the record maintained covers a period equivalent to the taxation year which applies to the person;
- (b) the records are retained for one year after the expiration of the taxation year mentioned in clause (a); and
- (c) the record is available to a game inspector at all reasonable times for the purpose of inspection.

14 Apr 89 cA-20.2 Reg 5 s29; 16 Oct 98 SR 76/98 s14.

INSPECTION AND TRANSPORTATION**Inspection**

30(1) Every game farm operator shall make all game animals held by the game farm operator available for inspection at all reasonable times by a game inspector.

(2) Every person who slaughters or processes game animals shall make all of his or her game slaughtering and processing facilities available for inspection by a game inspector at all reasonable times.

16 Oct 98 SR 76/98 s15.

Transportation

31(1) *The Livestock Inspection and Transportation Regulations, 1978*, being Saskatchewan Regulations 242/78, apply with any necessary modification to the transportation of game animals and every person who transports game animals shall ensure that those regulations are complied with in the transportation of game animals.

(2) In addition to the requirements of subsection (1), every person shall transport, or cause to be transported, all game animals in a covered vehicle.

14 Apr 89 cA-20.2 Reg 5 s31.

Repeal

32 *The Game Farming and Game Products Merchandising Regulations* are repealed.

14 Apr 89 cA-20.2 Reg 5 s32.

GAME FARMING AND GAME PRODUCTS

A-20.2 REG 5



Saskatchewan
Agriculture and Food

**Game
Animal
Manifest**

I certify that the following is
a true and correct statement.

A

Owner

Date

Surname		M	M	D	D	Y	Y
Given name		Owner's Herd Prefix					
Box/Street		Town					
Transported to:		Address					
Species	Permanent Id	Visual Id	H of A/USDA Tag				
Owner's Signature		Vehicle Licence					
Livestock transporter same as owner ♦ OR:		Transporter Signature					
♦ Livesale	New Owner's Herd Prefix				Export ♦	Permit Number	
					Import ♦		
Slaughter	On Farm ♦ Other ♦	Inspector's Number		Game Meat Processor Licence			
Total Animals		Inspector/Vet/Receiver Signature					
<div style="border: 1px solid black; width: 50px; height: 20px; display: inline-block;"></div> Total and ID confirmed by							

