

# *The Saskatchewan Gaming Corporation Casino Regulations*

*Repealed*

by Chapter A-18.011 Reg 3 (effective February 1, 2003).

*Formerly*

Chapter A-18.01 Reg 4 (effective January 25, 1996).

## **NOTE:**

This consolidation is not official. Amendments have been incorporated for convenience of reference and the original statutes and regulations should be consulted for all purposes of interpretation and application of the law. In order to preserve the integrity of the original statutes and regulations, errors that may have appeared are reproduced in this consolidation.

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**CHAPTER A-18.01 REG 4**  
*The Alcohol and Gaming Regulation Act*

PRELIMINARY

**Title**

- 1** These regulations may be cited as *The Saskatchewan Gaming Corporation Casino Regulations*.

**Interpretation**

- 2** In these regulations:

- (a) **“Act”** means *The Alcohol and Gaming Regulation Act*;
- (b) **“bankroll”** means any reserve money, chips or tokens that are not in use and that are held in secure storage;
- (c) **“bet”** means any money, chips or tokens that are risked on the outcome of a game of chance;
- (d) **“bill validator”** means a device attached to a slot machine or a video lottery terminal that will accept paper currency and credit the slot machine or video lottery terminal for the amount accepted;
- (e) **“cashier’s cage”** means a secure work area within the casino for cashiers that includes a storage area for the casino’s bankroll;
- (f) **“casino”** means a casino as defined in *The Saskatchewan Gaming Corporation Act*;
- (g) **“chip”** means a small disc with a monetary value designated on it, redeemable for cash, that is issued by a casino operator to a player for use in gaming at the casino where it is sold, other than for use in slot machines;
- (h) **“corporation”** means the Saskatchewan Gaming Corporation established pursuant to *The Saskatchewan Gaming Corporation Act*;
- (i) **“deck”** means a standard set of playing cards composed of four suits, each having 13 cards ranging in sequence from Ace to King, for a total of 52 cards;
- (j) **“drop”** means:
  - (i) in a table game, all:
    - (A) credit and fill slips;
    - (B) cash paid at the gaming table for chips; and
    - (C) table inventory forms;
  - representing the total amount of money and the total value of chips and tokens played at the table game;

- (ii) in a slot machine, the total amount money and the total value of tokens contained in the drop bucket together with the total amount of money in the bill validator of the slot machine;
- (iii) in a video lottery terminal, the total amount of money contained in the drop bucket or the bill validator of the video lottery terminal;
- (k) **“drop box”** means a container affixed to a gaming table into which the drop is placed;
- (l) **“drop bucket”** means a container located in a cabinet in a token or coin-operated slot machine or video lottery terminal for collecting coins or tokens inserted into the machine by a player that are retained by the slot machine or video lottery terminal and that are not used to make change or used for automated jackpot pay outs;
- (m) **“fill”** means a transaction in which a supply of chips, tokens, coins or paper currency is transferred from a bankroll to a gaming table or to a slot machine;
- (n) **“game of chance”** means a game of chance, as defined in *The Saskatchewan Gaming Corporation Act*, played in a casino;
- (o) **“hard count room”** means a secure room in a casino where coins are counted;
- (p) **“hopper”** means a container in which slot machine tokens or coins are retained by a slot machine to automatically pay jackpots;
- (q) **“jackpot”** means any money, merchandise or thing of monetary value given to a player as the result of a specific combination or combinations of characters indicated on a slot machine or as specified under the rules of a table game;
- (r) **“linked jackpot”** means a jackpot determined by:
  - (i) two or more slot machines linked to a device that:
    - (A) records, from time to time, an amount that, in the event of a jackpot or other result being obtained on one of those machines, may be payable as winnings;
    - (B) for the purpose of recording the amounts mentioned in paragraph (A), receives data from each slot machine to which the device is linked; and
    - (C) is not capable of affecting the outcome of a game of chance on a slot machine to which the device is linked; or
  - (ii) two or more gaming tables linked to a system for accumulating a portion of bets laid at the designated tables and combining that portion of bets to create a jackpot payable as specified under the rules of the table game;
- (s) **“player”** means a person who engages in any game of chance;

- (t) **“police officer”** means a member of a police service within the meaning of *The Police Act, 1990* or a member of the Royal Canadian Mounted Police;
- (u) **“progressive jackpot”** means a jackpot that increases in value as a result of cumulative play at independent slot machines, linked slot machines or one or more table games;
- (v) **“progressive slot machine”** means a slot machine with a pay out that increases as the slot machine is played;
- (w) **“slot machine”** means a slot machine within the meaning of section 198 of the *Criminal Code*;
- (x) **“soft count room”** means a secure room in a casino where paper currency and negotiable instruments are counted;
- (y) **“table game”** means any lottery scheme pursuant to clause 207(1)(a) of the *Criminal Code* that is not operated on or through a computer, video device or slot machine;
- (z) **“token”** means a representative of monetary value as approved by the authority for use in slot machines or at table games at a casino;
- (aa) **“video lottery terminal”** means a video device, other than a slot machine, connected to a computer controlled by the authority through which a player participates in a lottery scheme.

2 Feb 96 cA-18.01 Reg 4 s2.

#### Application

- 3** These regulations apply only to casinos established by the corporation.

2 Feb 96 cA-18.01 Reg 4 s3.

## CONDUCT AND MANAGEMENT OF GAMES OF CHANCE

#### Corporation to submit description of games

- 4** The corporation, before it intends to offer a game of chance for play, shall submit to the authority for approval a complete description of any game of chance proposed for play in a casino, including:

- (a) the method of play and the types of bets that may be made;
- (b) the rules of the game of chance and the advantage of the casino in relation to each game of chance; and
- (c) a description of any equipment used in the playing of the game of chance.

2 Feb 96 cA-18.01 Reg 4 s4.

#### Rules of play

- 5(1)** The corporation shall ensure that any game of chance is offered for play in accordance with the description of the game of chance approved by the authority.
- (2)** The corporation shall ensure that the rules of play of any game of chance offered for play in a casino and the pay out odds as approved by the authority are available for reference by a player or patron.

2 Feb 96 cA-18.01 Reg 4 s5.

**Slot machine pay out**

**6** The corporation shall ensure that each slot machine pays out a mathematically demonstrable percentage of all amounts bet that is not less than 85% of all amounts bet on that machine.

2 Feb 96 cA-18.01 Reg 4 s6.

**Jackpots**

**7** The corporation may use jackpots as part of a game of chance and shall determine the size and frequency of all jackpots.

2 Feb 96 cA-18.01 Reg 4 s7.

**Progressive jackpots**

**8** The corporation shall ensure that:

- (a) all progressive slot machines are connected to a progressive jackpot display showing the progressive jackpot amount;
- (b) each progressive jackpot amount is conspicuously displayed at or near the machines or tables to which a jackpot applies;
- (c) a progressive jackpot amount is transferred to another progressive slot machine within the same location only where a slot machine malfunctions or is replaced;
- (d) each machine on a linked jackpot has the same probability of hitting the combination that will give the progressive jackpot; and
- (e) no jackpot display is turned back to a lesser amount unless:
  - (i) the amount shown on the progressive jackpot display is paid to a player as a jackpot;
  - (ii) it is necessary to adjust the progressive jackpot display to prevent it from displaying an amount greater than the prize available;
  - (iii) it is necessary to change the progressive jackpot display because of a slot machine malfunction, in which case the malfunction and adjustment must be recorded by the appropriate slot machine on-line data monitoring system; or
  - (iv) there is interference of a fraudulent nature, in which case the nature, date and time of the event must be recorded by the appropriate slot machine on-line data monitoring system.

2 Feb 96 cA-18.01 Reg 4 s8.

**Betting limits**

**9(1)** The corporation shall determine the betting limits for all games of chance to be played and shall submit the betting limits to the authority for approval.

**(2)** The corporation shall ensure that:

- (a) betting limits are clearly posted at each game of chance; and
- (b) no player exceeds the betting limits.

2 Feb 96 cA-18.01 Reg 4 s9.

**Tokens, chips or coins to be used**

**10(1)** The corporation shall ensure that:

- (a) bets at table games are made with tokens or chips; and
- (b) bets at slot machines are made with tokens or coins.

(2) The corporation shall not issue tokens or chips for anything other than money, a negotiable instrument, a debit card or a voucher issued by the corporation or pursuant to the corporation's authorization.

2 Feb 96 cA-18.01 Reg 4 s10.

**Use of devices, cameras, etc.**

**11(1)** No player shall utilize any electrical, mechanical, telecommunications or other device if the device:

- (a) could assist in projecting the outcome of a game of chance; or
- (b) could assist in keeping track of:
  - (i) cards that have been dealt;
  - (ii) changing probabilities; or
  - (iii) playing strategies.

(2) No person, without permission of the corporation, shall use a camera, photographic equipment or video camera within gaming areas of a casino.

2 Feb 96 cA-18.01 Reg 4 s11.

**RESTRICTIONS ON WHO MAY PLAY GAMES OF CHANCE**

**Persons under 19 not permitted in casino**

**12(1)** No person under 19 years of age shall enter a casino.

(2) The corporation shall ensure that persons under 19 years of age are prevented from entering a casino.

2 Feb 96 cA-18.01 Reg 4 s12.

**Individuals not permitted to play**

**13** The corporation shall not permit the following to play games of chance:

- (a) the minister responsible for the authority;
- (b) the minister responsible for the corporation;
- (c) the chief executive officer and the vice-presidents of the authority;
- (d) employees of the authority appointed for the purposes mentioned in clauses 28(1)(a) and (b) of the Act other than with respect to horse-racing licences and horse-racing registrations;
- (e) employees of the authority appointed for the purposes mentioned in clauses 28(1)(c) to (d.1) of the Act;

- (f) employees of the authority who conduct security checks on persons who are required pursuant to the Act to be registered as gaming suppliers or gaming employees;
- (g) members of the board, the chief executive officer and the vice-presidents of the corporation;
- (h) any employee of the corporation whose participation in a game of chance at a casino may create the perception of conflict with his or her duties;
- (i) individuals who appear to be intoxicated.

2 Feb 96 cA-18.01 Reg 4 s13.

#### **Refusal of access**

**14(1)** The corporation may refuse an individual access to a casino or have an individual removed from a casino if the individual:

- (a) has acted in a way that the corporation believes would adversely affect public confidence that casino operations are free from criminal or corrupting elements; or
- (b) requests in writing to the corporation or the authority that he or she be refused access to the casino.

**(2)** The corporation shall refuse an individual access to a casino or have an individual removed from a casino if the individual:

- (a) has been refused access to a casino in any other jurisdiction;
- (b) has cheated at a game of chance played in a casino in any jurisdiction or at any other place where games of chance are played;
- (c) has been registered as a gaming employee at, or as a gaming supplier to, a casino and his or her certificate of registration has been suspended or revoked; or
- (d) has a weapon in his or her possession.

**(3)** The corporation shall notify the authority in writing of any individual refused access to a casino for any period in excess of 14 consecutive days.

**(4)** A person who, following a request pursuant to clause (1)(b), has been refused access to a casino may request that access be reinstated by filing a request with the corporation together with reasons for the request.

**(5)** A person who is refused access to a casino by the corporation may request that access be reinstated by filing a request with the authority for a review of the corporation's decision and, where the authority considers it appropriate, the authority may reinstate that person's access.

2 Feb 96 cA-18.01 Reg 4 s14.

#### **Removal of persons from casino**

**15(1)** The corporation may remove from a casino a person who conducts himself or herself in a disruptive manner.

**(2)** Where a person is removed from a casino for conducting himself or herself in a disruptive manner, the corporation shall refuse that person access to that casino:



- (a) for a period of not less than the remainder of the business day; or
  - (b) any longer period that the corporation may determine.
- (3) No person who has been refused access shall enter or attempt to enter the casino during the period for which he or she is refused access.

2 Feb 96 cA-18.01 Reg 4 s15.

## INTERNAL MANAGEMENT AND CONTROL

### **Management and control system**

**16** The corporation shall implement internal management and control policies and procedures for each casino to ensure that:

- (a) financial records and reporting are accurate, reliable and prepared on a timely basis;
- (b) the potential for error and breaches of the *Criminal Code* are minimized;
- (c) functions, duties and responsibilities are segregated to minimize opportunities for collusion between employees;
- (d) money, chips and tokens are safeguarded; and
- (e) efficient operations are promoted.

2 Feb 96 cA-18.01 Reg 4 s16.

### **Written records to be maintained**

**17** The corporation shall maintain written records respecting its internal management and control policies and procedures, including written records respecting:

- (a) house rules;
- (b) forms, records and documents;
- (c) cashiers' cages;
- (d) drop boxes;
- (e) transportation of drop boxes to and from gaming tables;
- (f) storage of drop boxes;
- (g) procedures for accepting cash at gaming tables;
- (h) receipt of chips and tokens from the manufacturer or distributor;
- (i) acquisition of customized chips, tokens and cards;
- (j) inventory and storage of chips and tokens;
- (k) procedures for distributing chips and tokens to gaming tables, including requests and fills;
- (l) procedures for removing gaming chips and tokens from gaming tables;
- (m) tips and gratuities;

- (n) procedures for closing gaming tables;
- (o) characteristics of count rooms;
- (p) procedures for opening, counting and recording contents of drop boxes;
- (q) table game count procedures;
- (r) table game fill and standards for removing supplies of chips, tokens, coins and paper currency from gaming tables to a bankroll;
- (s) receipt of decks from the manufacturer or distributor;
- (t) procedures for opening decks;
- (u) procedures for closing unused decks;
- (v) procedures for closing used decks;
- (w) marketing used cards;
- (x) procedures for reconciling card handling;
- (y) drop box release key standards;
- (z) drop box contents key standards;
- (aa) count room key standards;
- (bb) slot machine key standards;
- (cc) slot machine coin drop standards;
- (dd) slot machine equipment standards;
- (ee) slot machine slot count and wrap standards;
- (ff) slot machine currency acceptor drop and count standards;
- (gg) slot machine jackpot pay outs and slot fills;
- (hh) slot machine fund's standards;
- (ii) erasable, programmable, read only memory computer chip duplication standards;
- (jj) jackpot pay outs;
- (kk) procedures for filling hoppers of slot machines;
- (ll) count procedures for counting and recording contents of drop buckets;
- (mm) slot count procedures;
- (nn) recording large cash transactions; and
- (oo) found currency.

2 Feb 96 cA-18.01 Reg 4 s17.

**Equipment**

18(1) The corporation shall:

- (a) render unavailable for play gaming machines or equipment determined to be malfunctioning; and

- (b) conduct tests to verify the accuracy of erasable, programmable, read only memory computer chips to ensure conformity with industry standards.
- (2) The corporation shall ensure that all mechanical, electrical and computer components that affect the outcome of games of chance are locked or secured at all reasonable times.

2 Feb 96 cA-18.01 Reg 4 s18.

## INTERNAL SECURITY AND SURVEILLANCE

### Access for inspections and investigations

**19(1)** The corporation shall allow access to persons appointed by the authority pursuant to section 8 of the Act for the purpose of:

- (a) inspecting casinos to determine whether the corporation or any registrant is complying with the Act and these regulations; and
  - (b) inspecting all machines and equipment used in the playing of games of chance and used for conducting surveillance operations in the casino.
- (2) The corporation shall:
- (a) co-operate with investigations by persons authorized pursuant to the Act to enforce the Act and these regulations; and
  - (b) allow any police officer access to a casino to investigate criminal matters within the casino.

2 Feb 96 cA-18.01 Reg 4 s19.

### Resolution of complaints

**20** The corporation shall ensure that:

- (a) any complaint respecting a game of chance is dealt with appropriately; and
- (b) any suspected criminal offence occurring in a casino is referred to a police officer.

2 Feb 96 cA-18.01 Reg 4 s20.

### Security control plans

**21** The corporation shall maintain a written security control plan for each casino that includes the corporation's policies and procedures for:

- (a) controlling parking;
- (b) controlling employee entrances and exits;
- (c) excluding minors;
- (d) controlling intoxicated persons;
- (e) controlling persons displaying undesirable behaviour;
- (f) employing a risk management plan;

- (g) contracting internal security services;
- (h) cooperating with the authority in the investigation of breaches of the Act and these regulations;
- (i) monitoring and investigating non-gaming criminal activity within the casino;
- (j) cooperating with police forces in the investigation of *Criminal Code* offences;
- (k) ensuring decks, chips and tokens have security features unique to each casino;
- (l) determining security clearance levels; and
- (m) conducting background screening of companies and persons providing services that are not gaming services to the casino.

2 Feb 96 cA-18.01 Reg 4 s21.

**Security department**

- 22(1)** The corporation shall ensure that every casino has a security department.
- (2) The corporation, through its security department, shall:
- (a) establish levels of security clearance and identification for persons registered as gaming employees, other casino employees, contracted facility maintenance and repair personnel, corporation personnel and other persons permitted access to the casino at any time;
  - (b) conduct background screening of persons who apply to provide services that are not gaming services to the casino;
  - (c) conduct security screenings of employees who are not gaming employees and who have access to the gaming areas of a casino as part of their regular duties; and
  - (d) perform security duties, including:
    - (i) monitoring cash transactions;
    - (ii) transporting and monitoring the transportation of chips, tokens, decks and money in the casino;
    - (iii) refusing access to persons identified by the corporation as persons who are not allowed access to the casino;
    - (iv) removing persons who are not allowed to remain in the casino; and
    - (v) monitoring activities in cashier's cages and count rooms.

2 Feb 96 cA-18.01 Reg 4 s22.

**Money, chips, tokens and keys to be secured**

- 23** The corporation shall ensure all money, chips, tokens and keys are secured as may be reasonably required for the proper operation of a casino.

2 Feb 96 cA-18.01 Reg 4 s23.

**Surveillance required**

**24** The corporation shall submit to the authority for approval a plan for the effective surveillance of the casino that includes:

- (a) identifying and preventing cheating at play, money laundering and other illegal activity within the casino by players, patrons or corporation employees;
- (b) collecting and maintaining evidence for the purpose of prosecuting persons suspected of or alleged to have taken part in illegal activity;
- (c) gathering research and information for sharing with other jurisdictions providing services related to casinos.

2 Feb 96 cA-18.01 Reg 4 s24.

**Surveillance department**

**25(1)** The corporation shall ensure that every casino has a surveillance department.

(2) The responsibilities of the surveillance department include:

- (a) observing, by video surveillance:
  - (i) activities in the gaming area including bets made and chip, cash and card values played and the outcome of each game of chance;
  - (ii) all drop boxes and tip boxes;
  - (iii) the movement of cash, chips, tokens, drop boxes, drop buckets, tip boxes and other gaming equipment;
  - (iv) all areas, transactions and activities within slot change booths and the cashier's cages with sufficient clarity to permit identification of persons making the transactions, the currency, chips, tokens and slips transacted, and any paperwork associated with the transactions;
  - (v) the entrance and exit of the count rooms, cashier's cage and casino;
  - (vi) all slot machines; and
  - (vii) all video lottery terminals;
- (b) recording on audiotape and videotape any activity taking place in the soft and hard count rooms; and
- (c) videotaping and monitoring activities suspected of being illegal including cheating, theft, fraud and other illegal activities in the casino.

2 Feb 96 cA-18.01 Reg 4 s25.

**Closed-circuit television system**

**26** The corporation shall operate at the casino a closed-circuit television system that includes:

- (a) light sensitive cameras with pan, zoom and tilt capabilities and fixed cameras arranged to permit surveillance required by these regulations;
- (b) simultaneous viewing of both the table and wheel of each roulette game of chance;
- (c) video monitors;

- (d) video recorders with time and date insertion capabilities for taping what is being viewed by any camera in the system; and
- (e) video printers with the capability to immediately generate a clear still copy of the image recorded on a videotape.

2 Feb 96 cA-18.01 Reg 4 s26.

**Restrictions on surveillance equipment, personnel and room**

**27(1)** The corporation shall ensure that:

- (a) access to all equipment used to monitor and record activities within the casino is limited to surveillance personnel, personnel authorized by the corporation to have access in the presence of surveillance personnel and persons appointed by the authority to undertake investigations on its behalf;
- (b) authorized surveillance personnel have no duties within the casino other than those specified in their certificates of registration;
- (c) each casino has a surveillance room, the interior of which is not visible to the public, that is used exclusively to monitor the activities within the casino;
- (d) all surveillance room equipment remains in the surveillance room, except when being repaired or replaced; and
- (e) access to the surveillance room and all equipment is provided to persons appointed by the authority to inspect casino operations.

(2) The corporation shall ensure that:

- (a) adequate lighting is present in all areas of a casino to enable clear video recordings with images of sufficient clarity to permit identification of persons, tables, slot machines and particular activities; and
- (b) there is minimal background noise in soft and hard count rooms to enable discernable audio recordings.

2 Feb 96 cA-18.01 Reg 4 s27.

**Surveillance room record to be kept**

**28** The corporation shall maintain a written record in the surveillance room of:

- (a) all persons entering and exiting the surveillance room; and
- (b) a summary of any monitored activities that are unusual, illegal or suspected of being illegal, including the date and time of the surveillance.

2 Feb 96 cA-18.01 Reg 4 s28.

**Maintaining records and replacing equipment**

**29(1)** The corporation shall:

- (a) retain the master tape of all surveillance videotape and audiotape recordings for a minimum of seven days;
- (b) maintain a written log of all surveillance equipment malfunctions and keep that log for a period of three years after the last entry; and

- (c) immediately replace malfunctioning surveillance equipment or, when immediate replacement is not possible, provide alternative surveillance of gaming and count room activities until replacement is possible.
- (2) The corporation shall not dispose of surveillance videotape or audiotape recordings of illegal or suspected illegal activities until all issues respecting those activities are resolved.

2 Feb 96 cA-18.01 Reg 4 s29.

## EMPLOYEES AND GAMING SUPPLIERS

### Gaming employees

- 30(1)** The corporation shall not employ any person as a gaming employee unless he or she has been granted a certificate of registration by the authority.
- (2) The corporation shall ensure that every gaming employee employed by the corporation wears an identification tag in plain view while in the casino and carries the registration card issued by the authority.
- (3) Every gaming supplier shall ensure that every gaming employee employed by the gaming supplier, while in the casino, wears an identification tag in plain view and carries the registration card issued by the authority.

2 Feb 96 cA-18.01 Reg 4 s30.

### Gaming suppliers

- 31(1)** The corporation shall ensure that no person other than a registered gaming supplier or the corporation operates a casino.
- (2) The corporation shall ensure that no person other than a registered gaming supplier provides services as a gaming supplier to the corporation.
- (3) No gaming supplier shall supply gaming services within the meaning of subclause 2(g.3)(ii) of the Act to the corporation unless those services have been obtained from a registered gaming supplier.
- (4) No registered gaming supplier to the corporation shall provide gaming services in Saskatchewan under a name other than the name under which the gaming supplier is registered.
- (5) The corporation shall ensure that every person performing duties for the corporation on behalf of a registered gaming supplier or on behalf of a supplier providing services that are not gaming services shall:
  - (a) have adequate identification on his or her person while performing those duties; and
  - (b) produce that identification at the request of the authority or any person authorized or appointed by the authority.

2 Feb 96 cA-18.01 Reg 4 s31.

**Information gaming supplier to provide to authority**

**32** Before entering into any agreement with a registered gaming supplier to a casino, the corporation shall ensure that the authority is advised of the proposed agreement and that the registered gaming supplier, if requested to do so by the authority, has provided any or all of the following to the authority:

- (a) audited financial statements and audited reports on financial and other information in the form prescribed by the authority;
- (b) copies of all contracts entered into by the gaming supplier respecting arrangements made for the provision of gaming supplies and services to the corporation;
- (c) personal information respecting any corporate officer, director or shareholder for the purpose of updating the information provided to the authority in the registration process pursuant to the Act;
- (d) access during normal business hours to all agreements, books of account, records or other documents related to the provision of gaming supplies and services by the gaming supplier in Saskatchewan;
- (e) access during normal business hours to all equipment, facilities and premises used by the gaming supplier to manufacture gaming supplies for sale to the corporation;
- (f) any additional information the authority considers necessary during the course of reviewing the registration.

2 Feb 96 cA-18.01 Reg 4 s32.

**Tips and gratuities**

**33** The corporation shall ensure that no person employed in the casino by the corporation, except those approved to do so by the corporation, accepts or receives any tip or gratuity from any player or patron.

2 Feb 96 cA-18.01 Reg 4 s33.

**Conflict of interest**

**34(1)** The corporation shall ensure that no board member or employee of the corporation, either for himself or herself or for some other person, promotes or attempts to promote a private or personal interest that results or appears to result in:

- (a) a conflict or interference with the exercise of his or her duties; or
- (b) a gain or an advantage to that board member, employee or person by virtue of his or her position.

**(2)** Every gaming supplier shall ensure that no employee of the gaming supplier, either for himself or herself or for some other person, promotes or attempts to promote a private or personal interest that results or appears to result in:

- (a) a conflict or interference with the exercise of his or her duties; or
- (b) a gain or an advantage to that employee or person by virtue of his or her position.

2 Feb 96 cA-18.01 Reg 4 s34.



## REPORTS

### Information reports

**35** The corporation shall provide the following information monthly to the authority:

- (a) the total daily cumulative drop from all games of chance;
- (b) the total daily cumulative hold from all games of chance;
- (c) the total amount of all money received together with the total monetary value of all negotiable instruments and debit card transactions accepted by the corporation from casino gaming operations, less the total amount paid out during the month as winnings to players and any amount deducted for uncollectable gaming receivables from all games of chance in the casino; and
- (d) any other information requested by the authority.

2 Feb 96 cA-18.01 Reg 4 s35.

### Record of complimentary services and items

**36(1)** The corporation shall maintain a record of the complimentary services or items provided directly or indirectly to a player at no cost or at a reduced price by the corporation.

(2) The corporation shall not provide beverage alcohol either directly or indirectly to a player as a complimentary service or item.

2 Feb 96 cA-18.01 Reg 4 s36.

## MISCELLANEOUS

### Filing plans and lay-outs

**37(1)** The corporation, before commencing to operate a casino, shall file a floor plan of that casino with the authority.

(2) The corporation shall ensure that the floor plan shows the location of all surveillance equipment, count rooms, cages and other equipment and facilities used in the operation of the casino.

(3) Within 15 days of any material change to the floor plan, the corporation shall file with the authority an amended floor plan clearly indicating all material changes.

(4) The corporation shall ensure that every casino has a emergency power supply in the event of a power outage.

2 Feb 96 cA-18.01 Reg 4 s37.

### Individuals evidencing a problem with gaming

**38(1)** The corporation shall implement policies and procedures:

- (a) to identify individuals exhibiting behaviour reasonably evidencing a problem with gaming; and

- (b) to provide those persons exhibiting behaviour reasonably evidencing a problem with gaming with information respecting appropriate intervention programs.
- (2) The corporation shall include as part of its annual report pursuant to section 34 of *The Crown Corporations Act*:
  - (a) any pertinent statistics respecting the identification of problem gaming and the effectiveness of the corporation's policies and procedures; and
  - (b) any action taken respecting the identification of problem gaming.

2 Feb 96 cA-18.01 Reg 4 s38.

**Banking machines and cash advance terminals**

- 39(1)** The corporation shall not permit in the gaming areas of a casino automated banking machines.
- (2) The corporation shall not permit in a casino credit card cash advance terminals that issue negotiable instruments.

2 Feb 96 cA-18.01 Reg 4 s39.

**Marketing**

- 40(1)** The corporation shall ensure that any advertising or publicity for a casino:
  - (a) does not depict any person as a minor; and
  - (b) is not addressed to minors unless the advertising or publicity is intended to:
    - (i) promote abstinence or moderation in playing games of chance; or
    - (ii) advise of the detrimental effects or consequences of excessive gaming.
- (2) The corporation shall not promote a casino through any means of advertising or publicity that:
  - (a) gives a person an unrealistic perception of a player's chance of winning; or
  - (b) does not conform to prevailing community standards.

2 Feb 96 cA-18.01 Reg 4 s40.

**Hours of operation**

- 41** The authority shall determine the number of days in each week and the number of hours during each day that a casino may be open for business.

2 Feb 96 cA-18.01 Reg 4 s41.

**Reimbursement of authority costs**

- 42** The corporation shall pay to the authority, within 30 days of the authority issuing a statement or invoice, the reasonable cost for:
  - (a) investigations undertaken at the request of the corporation;
  - (b) investigations undertaken pursuant to the Act;

- (c) inspections of any machines and equipment used in the playing of games of chance;
- (d) inspections of any equipment used for conducting surveillance operations in the casino;
- (e) inspections of chips, tokens, cards and other gaming paraphernalia; and
- (f) inspections of games of chance.

2 Feb 96 cA-18.01 Reg 4 s42.

